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[stickroyalegame.com](https://stickroyalegame.com/) or [keestucker.com](https://keestucker.com/)

[twitter.com/afunroyalegame](http://www.twitter.com/afunroyalegame)

[facebook.com/kees.tucker.5](https://facebook.com/kees.tucker.5)

Kees Tucker

COFFEE TO CODE CONVERTER

To

XR Technology

24 March 2019

Dear Jessica,

I recently found your ad for a game developer on NZGDA’s job section. The ad piqued my interest as I noticed that the product being developed is unlike a “conventional” game. This and the fact that AR/VR is one of my interests led me to apply.

I am extremely interested in the emerging tech sectors and AR/VR is at the top of my list, I believe the game industry has become stagnated and as such I am extremely interested in companies which do things a little different.

I have been developing indie games for over three years now, I am young and as such am an extremely quick learner and I offer a creative and fun approach to game design/programming with most of my experience in Unity developing wacky physics-based games. You can download a demo of my current project [here](https://www.dropbox.com/s/g24mxhpml2r1jy5/StickRoyaleDemo.zip?dl=0) and its website is [here](https://stickroyalegame.com/).

Being an indie dev and previously a freelance web developer I have a wide variety of skills and can adapt to new situations quickly, I believe my skills would benefit XR Technology as an emerging start-up as I am young but experienced and have already been working in the games/marketing sector for 4 years with success as an indie dev and freelance web developer.

I would enjoy having the opportunity to discuss my application with you and how I could use my skills to benefit XR Technology.

Thank you for considering my application. I look forward to hearing from you.

Sincerely,

Kees Tucker